Comparison of key skills specifications 2000/2002 with 2004 standardsX015461July 2004Issue 1

Mark Scheme

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Mark Scheme (Results)

October 2020

Pearson Edexcel GCE Advanced Level

In Mathematics (9MA0)

Paper 32: Mechanics

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**General Marking Guidance**

* All candidates must receive the same treatment.  Examiners must mark the first candidate in exactly the same way as they mark the last.
* Mark schemes should be applied positively. Candidates must be rewarded for what they have shown they can do rather than penalised for omissions.
* Examiners should mark according to the mark scheme not according to their perception of where the grade boundaries may lie.
* There is no ceiling on achievement. All marks on the mark scheme should be used appropriately.
* All the marks on the mark scheme are designed to be awarded. Examiners should always award full marks if deserved, i.e. if the answer matches the mark scheme.  Examiners should also be prepared to award zero marks if the candidate’s response is not worthy of credit according to the mark scheme.
* Where some judgement is required, mark schemes will provide the principles by which marks will be awarded and exemplification may be limited.
* When examiners are in doubt regarding the application of the mark scheme to a candidate’s response, the team leader must be consulted.
* Crossed out work should be marked UNLESS the candidate has replaced it with an alternative response.

**EDEXCEL GCE MATHEMATICS**

**General Instructions for Marking**

1. The total number of marks for the paper is 50.
2. The Edexcel Mathematics mark schemes use the following types of marks:

* **M** marks: method marks are awarded for ‘knowing a method and attempting to apply it’, unless otherwise indicated.
* **A** marks: Accuracy marks can only be awarded if the relevant method (M) marks have been earned.
* **B** marks are unconditional accuracy marks (independent of M marks)
* Marks should not be subdivided.

1. Abbreviations

These are some of the traditional marking abbreviations that will appear in the mark schemes.

* bod – benefit of doubt
* ft – follow through
* the symbol will be used for correct ft
* cao – correct answer only
* cso - correct solution only. There must be no errors in this part of the question to obtain this mark
* isw – ignore subsequent working
* awrt – answers which round to
* SC: special case
* oe – or equivalent (and appropriate)
* dep – dependent
* indep – independent
* dp decimal places
* sf significant figures
* 🞸 The answer is printed on the paper
* The second mark is dependent on gaining the first mark

1. For misreading which does not alter the character of a question or materially simplify it, deduct two from any A or B marks gained, in that part of the question affected.
2. Where a candidate has made multiple responses and indicates which response they wish to submit, examiners should mark this response.

If there are several attempts at a question which have not been crossed out, examiners should mark the final answer which is the answer that is the most complete.

1. Ignore wrong working or incorrect statements following a correct answer.
2. Mark schemes will firstly show the solution judged to be the most common response expected from candidates. Where appropriate, alternatives answers are provided in the notes. If examiners are not sure if an answer is acceptable, they will check the mark scheme to see if an alternative answer is given for the method used.

**General Principles for Mechanics Marking**

*(But note that specific mark schemes may sometimes override these general principles)*

* Rules for M marks: correct no. of terms; dimensionally correct; all terms that need resolving (i.e. multiplied by cos or sin) are resolved.
* Omission or extra g in a resolution is an accuracy error not method error.
* Omission of mass from a resolution is a method error.
* Omission of a length from a moments equation is a method error.
* Omission of units or incorrect units is not (usually) counted as an accuracy error.
* DM indicates a dependent method mark i.e. one that can only be awarded if a previous specified method mark has been awarded.
* Any numerical answer which comes from use of g = 9.8 should be given to 2 or 3 SF.
* Use of g = 9.81 should be penalised once per (complete) question.

N.B. Over-accuracy or under-accuracy of correct answers should only be penalised *once* per complete question. However, premature approximation should be penalised every time it occurs.

* Marks must be entered in the same order as they appear on the mark scheme.

* In all cases, if the candidate clearly labels their working under a particular part of a question i.e. (a) or (b) or (c),……then that working can only score marks for that part of the question.
* Accept column vectors in all cases.
* Misreads – if a misread does not alter the character of a question or materially simplify it, deduct two from any A or B marks gained, bearing in mind that after a misread, the subsequent A marks affected are treated as A ft
* Mechanics Abbreviations

M(A) Taking moments about A.

N2L Newton’s Second Law (Equation of Motion)

NEL Newton’s Experimental Law (Newton’s Law of Impact)

HL Hooke’s Law

SHM Simple harmonic motion

PCLM Principle of conservation of linear momentum

RHS, LHS Right hand side, left hand side.

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| --- | --- | --- | --- | --- |
| **Question** | | **Scheme** | **Marks** | **AOs** |
| **1.(a)** | | Resolve perpendicular to the plane | M1 | 3.4 |
|  | | = | A1 | 1.1b |
|  | |  | **(2)** |  |
| **1(b)** | | Resolve parallel to the plane or horizontally or vertically | M1 | 3.4 |
|  | | or | A1 | 1.1b |
|  | | Use and solve for | M1 | 2.1 |
|  | | \* | A1\* | 2.2a |
|  | |  | **(4)** |  |
| **1(c)** | | The forces acting on *Q* will still balance as the *m*’s cancel oe  Other possibilities:  e.g. the friction will increase in the same proportion as the weight component or force down the plane.  The force pulling the brick down the plane increases by the same amount as the friction oe  This mark can be scored if they do the calculation. | B1 | 2.4 |
|  | |  | **(1)** |  |
| **1(d)** | | Brick *Q* slides down the plane with **constant** speed. | B1 | 2.4 |
|  | | No resultant force down the plane (so no acceleration) oe | B1 | 2.4 |
|  | | These marks can be scored if they do the calculation. | **(2)** |  |
| **(9 marks)** | | | | |
| **Notes:** | | | | |
| **1a** | M1 | Correct no. of terms, condone sin/cos confusion | | |
|  | A1 | cao with no wrong working seen. *mg*cos36.86 is A0 | | |
| **1b** | M1 | Correct no. of terms, condone sin/cos confusion | | |
|  | A1 | Correct equation | | |
|  | M1 | Must use (not merely state it) to obtain a numerical value for .  This is an independent M mark. | | |
|  | A1\* | Given answer correctly obtained | | |
| **1c** | B1 | Must have the 3 underlined phrases/word oe | | |
| **1d** | B1 | Must say **constant** speed. | | |
|  | B1 | Any appropriate equivalent statement | | |

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| **Question** | | **Scheme** | **Marks** | **AOs** |
| **2(a)** | | Use of  or integrate to give: | M1 | 3.1a |
| () | A1 | 1.1b |
|  | **(2)** |  |
| **2(b)** | | Solve problem through use of  or integration  (M0 if **u** = **0**)  **Or** any other complete method e.g use **v** = **u** + **a***T* and : | M1 | 3.1a |
| (**j** terms only) | A1 | 1.1b |
| The first two marks could be implied if they go straight to an algebraic equation. |  |  |
| Attempt to equate **j** components to give equation in *T* only  () | M1 | 2.1 |
| *T* = 1.8 | A1 | 1.1b |
|  | **(4)** |  |
| **2(c)** | | Solve problem by substituting their *T* value (M0 if *T* < 0) into the  **i** component equation to give an equation inonly: | M1 | 3.1a |
| = 2.9 or 2.88 or  oe | A1 | 1.1b |
|  | **(2)** |  |
| **Notes: Accept column vectors throughout (8 marks)** | | | | |
| **2a** | M1 | For any complete method to give a **v** expression with correct no. of terms with *t* = 2 used, so if integrating, must see the initial velocity as the constant.  Allow sign errors. | | |
|  | A1 | Cao isw if they go on to find the speed. | | |
| **2b** | M1 | For any complete method to give a vector expression for **j** component of displacement in *t* (or *T*) only, using **a** = (4**i** – 5**j**), so if integrating, RHS of equation must have the correct structure.  Allow sign errors. | | |
|  | A1 | Correct **j** vector equation in *t* or *T* . Ignore **i** terms. | | |
|  | M1 | Must have earned 1st M mark.  Equate **j** components to give equation in *T* (allow *t*) only (no **j**’s) which has come from a displacement. Equation must be a 3 term quadratic in *T*. | | |
|  | A1 | cao | | |
| **2c** | M1 | Must have earned 1st M mark in (b)  Complete method - must have an equation inonly (no **i**’s) which has come from an appropriate displacement.. (e.g M0 if **a** = **0** has been used)  Expression for must be a quadratic in *T* | | |
|  | A1 | cao | | |

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| **Question** | | **Scheme** | **Marks** | **AOs** |
| **3(i)(a)** | | Integrate **a** wrt *t* to obtain velocity | M1 | 3.4 |
|  | A1 | 1.1b |
| () | A1 | 1.1b |
|  | **(3)** |  |
| **3(i)(b)** | | Equate **i** component of **v** to zero | M1 | 3.1a |
| + 36 = 0 | A1**ft** | 1.1b |
| *t* = 4.5 (ignore an incorrect second solution) | A1 | 1.1b |
|  | **(3)** |  |
| **3(ii)** | | Differentiate **r** wrt to *t* to obtain velocity | M1 | 3.4 |
|  | A1 | 1.1b |
| Use magnitude to give an equation in *t* only | M1 | 2.1 |
|  | A1 | 1.1b |
| Solve problem by solving this equation for *t* | M1 | 3.1a |
| *t* = 2.5 | A1 | 1.1b |
|  | **(6)** |  |
| **(12 marks)** | | | | |
| **Notes: Accept column vectors throughout** | | | | |
| **3(i)(a)** | M1 | At least 3 terms with powers increasing by 1 (but M0 if clearly just multiplying by *t*) | | |
|  | A1 | Correct expression | | |
|  | A1 | Accept  or better. Isw if speed found. | | |
| **3(i)(b)** | M1 | Must have an equation in *t* only (Must have integrated to find a velocity vector) | | |
|  | A1**ft** | Correct equation follow through on their **v** but must be a 3 term quadratic | | |
|  | A1 | cao | | |
| **3(ii)** | M1 | At least 2 terms with powers decreasing by 1 (but M0 if clearly just dividing by *t*) | | |
|  | A1 | Correct expression | | |
|  | M1 | Use magnitude to give an equation in *t* only, must have differentiated to find a velocity (M0 if they use ) | | |
|  | A1 | Correct equation | | |
|  | M1 | Solve a 3 term quadratic for *t* which has come from differentiating and using a magnitude. This M mark can be implied by a correct answer with no working. | | |
|  | A1 | 2.5 | | |

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| **Question** | | **Scheme** | **Marks** | **AOs** |
| **4(a)** | | Take moments about *A* | M1 | 3.3 |
|  | A1 | 1.1b |
| \* | A1\* | 1.1b |
|  | **(3)** |  |
| **4(b)** | | Resolve horizontally | M1 | 3.4 |
|  | A1 | 1.1b |
| Resolve vertically | M1 | 3.4 |
|  | A1 | 1.1b |
| Other possible equations:      () |  |  |
| used | M1 | 3.4 |
| Eliminate *R* and *F* and solve for | M1 | 3.1b |
|  | | **Alternative equations** if they have at *A*:  *X* horizontally and *Y* perpendicular to the rod.    M1A1 M1A1  ()  Then  becomes:  M1  Eliminate *X* and *Y* and solve for  M1 |  |  |
|  | | (0.3673…..accept 0.37 or better) | A1 | 2.2a |
|  | |  | **(7)** |  |
| **(10 marks)** | | | | |
| **Notes:** | | | | |
| **4a** | M1 | Correct no. of terms, dim correct, condone sin/cos confusion and sign errors for an equation in *N* and *Mg* only.  For perp distance allow any of :  but  use of any of : 6*a*,.. or anything involving  is M0  Also M0 if no *a*’s in their first equation. | | |
|  | A1 | Correct equation, trig does not need to be substituted | | |
|  | A1\* | Given answer correctly obtained. | | |
| **4b** | M1 | Correct no. of terms, dim correct, condone sin/cos confusion and sign errors | | |
|  | A1 | Correct equation, trig does not need to be substituted but *N* does. | | |
|  | M1 | Correct no. of terms, dim correct, condone sin/cos confusion and sign errors | | |
|  | A1 | Correct equation, trig does not need to be substituted but *N* does. | | |
|  |  | **N.B.** The above 4 marks are for any two equations, either resolutions or moments or one of each. Mark best two equations.  Equations may appear in part (a) but must be used in (b) to earn marks. | | |
|  | M1 | Must be used, e.g. seen on the diagram. i.e. M0 if merely quoting it.  (M0 if  used) | | |
|  | M1 | Must have 3 equations (and all 3 previous M marks) | | |
|  | A1 | Accept 0.37 or better | | |

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| **Question** | | **Scheme** | **Marks** | **AOs** |
| **5(a)** | | Using horizontal motion | M1 | 3.3 |
|  | A1 | 1.1b |
| Using vertical motion | M1 | 3.4 |
|  | A1 | 1.1b |
| Solve problem by eliminating *t* and solving for *U* | M1 | 3.1b |
| *U* = 28\* | A1\* | 1.1b |
|  | **(6)** |  |
| **5(b)** | | Using vertical motion | M1 | 3.4 |
|  | A1 | 1.1b |
|  | | Greatest height = 45 m | A1 | 1.1b |
|  | |  | **(3)** |  |
| **5(c)** | | New value > 28 | B1 | 3.5a |
|  | **(1)** |  |
| **5(d)** | | e.g. wind effects, more accurate value of *g,* spin of ball, include size of the ball, not model as a particle, shape of ball | B1 | 3.5c |
|  | **(1)** |  |
| **(11 marks)** | | | | |
| **Notes:** | | | | |
| **5a** | M1 | Complete method to give equation in *U* and *t* only, condone sin/cos confusion and sign errors | | |
|  | A1 | Correct equation | | |
|  | M1 | Complete method to give equation in *U* and *t* only, condone sin/cos confusion and sign errors | | |
|  | A1 | Correct equation (*g* does not need to be substituted) | | |
|  | M1 | Must have earned the previous two M marks.  Eliminate *t* and solve for *U*.  **N.B**. They may solve for *t* first () and then use it to find *U*. | | |
|  | A1\* | Exact given answer correctly obtained with no wrong working (e.g. *g* = 9.81 used) or approximation seen. | | |
| **5b** | M1 | Complete method to give equation in *h* only (allow if *U* not substituted), condone sin/cos confusion and sign errors | | |
|  | A1 | Correct equation (*g* does not need to be substituted) (A0 if *U* is used instead of 28) | | |
|  | A1 | cao | | |
| **5c** | B1 | Clear statement | | |
| **5d** | B1 | Penalise incorrect extras i.e. B0 if there are incorrect extras.  The ground being horizontal, the cliff being vertical, .. are not part of the model so B0  Include weight/mass of the ball B0 | | |

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