

Core Pure 1

Vectors

Chapter Overview

1: Equations of straight lines in 3D

2: Equations of planes

3: Scalar product and angles between line + line or plane + line or plane + plane.

4: Scalar product form of equation of plane

5: Point of intersection of two planes

6: Perpendicular distance between line + line or point + line or point + plane

6 Further vectors	6.1	Understand and use the vector and Cartesian forms of an equation of a straight line in 3-D.	<p>The forms, $r = a + \lambda b$ and</p> $\frac{x - a_1}{b_1} = \frac{x - a_2}{b_2} = \frac{x - a_3}{b_3}$ <p>Find the point of intersection of two straight lines given in vector form.</p> <p>Students should be familiar with the concept of skew lines and parallel lines.</p>
	6.2	Understand and use the vector and Cartesian forms of the equation of a plane.	<p>The forms</p> $r = a + \lambda b + \mu c \text{ and } ax + by + cz = d$
	6.3	Calculate the scalar product and use it to express the equation of a plane, and to calculate the angle between two lines, the angle between two planes and the angle between a line and a plane.	$a \cdot b = a b \cos \theta$ <p>The form $r \cdot n = k$ for a plane.</p>
	6.4	Check whether vectors are perpendicular by using the scalar product.	Knowledge of the property that $a \cdot b = 0$ if the vectors a and b are perpendicular.
6 Further vectors <i>continued</i>	6.5	<p>Find the intersection of a line and a plane.</p> <p>Calculate the perpendicular distance between two lines, from a point to a line and from a point to a plane.</p>	<p>The perpendicular distance from (α, β, γ) to $n_1x + n_2y + n_3z + d = 0$ is</p> $\frac{ n_1\alpha + n_2\beta + n_3\gamma + d }{\sqrt{n_1^2 + n_2^2 + n_3^2}}$

The Vector Equation of a Line



Important understanding points:

- \mathbf{a} and \mathbf{b} are constants (i.e. fixed for a given line) while λ is a variable.
- It is often helpful to write as a single vector, e.g:

$$\begin{pmatrix} 3 \\ 0 \\ -2 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} \rightarrow \begin{pmatrix} 3 + \lambda \\ \lambda \\ -2 \end{pmatrix}$$

- It is very important that you can distinguish between the **position vector** \mathbf{r} of a **point on the line**, and the **direction** \mathbf{b} of the line

Examples

1. The equation of line l_1 is $\mathbf{r} = \begin{pmatrix} 3 \\ 0 \\ -2 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}$

Find the vector equation of a line parallel to l_1 which passes through the point (2,5,1).

2. The equation of line l_1 is $\mathbf{r} = \begin{pmatrix} -1 \\ 0 \\ 3 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}$

Find the coordinates of the points on l_1 which are a distance of 3 away from (3,4,4).

3. Find a vector equation of the straight line which passes through the point A , with position vector $5\mathbf{i} - 3\mathbf{j} + 4\mathbf{k}$ and is parallel to the vector $2\mathbf{i} - 3\mathbf{k}$.

4. Find a vector equation of the straight line which passes through the points A and B , with coordinates $(4,5,-1)$ and $(6,3,2)$ respectively.

5. The straight line has vector equation $r = (3i + 2j - 5k) + t(i - 6j - 2k)$. Given that the point $(a, b, 0)$ lies on l , find the value of a and the value of b .

6. The straight line l has vector equation $\mathbf{r} = (2i + 5j - 3k) + \lambda(6i - 2j + 4k)$.
Show that another vector equation of l is

$$\mathbf{r} = (8i + 3j + k) + \mu(3i - j + 2k)$$

Test Your Understanding

Find a vector equation of the straight line which passes through the points A and B , with coordinates $(3,0,2)$ and $(-6,1,0)$ respectively.

Final Example

The line l has equation $r = \begin{pmatrix} -2 \\ 1 \\ 4 \end{pmatrix} + \lambda \begin{pmatrix} 1 \\ -2 \\ 1 \end{pmatrix}$, and the point P has position vector $\begin{pmatrix} 2 \\ 1 \\ 3 \end{pmatrix}$.

(a) Show that P does not lie on l .

Given that a circle, centre P , intersects l at points A and B , and that A has position vector $\begin{pmatrix} 0 \\ -3 \\ 6 \end{pmatrix}$,

(b) find the position vector of B .