

Chapter 9 - Mechanics

Constant Acceleration

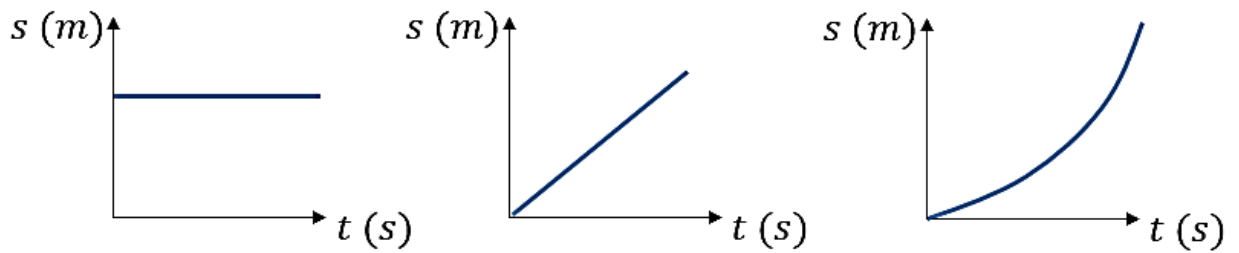
Chapter Overview

1. Displacement-Time Graphs
2. Velocity-Time Graphs
3. Constant Acceleration Formulae (SUVAT)
4. Vertical Motion Under Gravity

Topics	What students need to learn:		
	Content	Guidance	
7 Kinematics	7.1	Understand and use the language of kinematics: position; displacement; distance travelled; velocity; speed; acceleration.	
	7.2	Understand, use and interpret graphs in kinematics for motion in a straight line: displacement against time and interpretation of gradient; velocity against time and interpretation of gradient and area under the graph.	Derivation may use knowledge of Sections 7.2 and/or 7.4 Understand and use <i>suvat</i> formulae for constant acceleration in 2D.
7 Kinematics <i>continued</i>	7.3	Understand, use and derive the formulae for constant acceleration for motion in a straight line.	Derivation may use knowledge of sections 7.2 and/or 7.4 Understand and use <i>suvat</i> formulae for constant acceleration in 2D.
	7.4	Use calculus in kinematics for motion in a straight line: $v = \frac{dr}{dt}, \quad a = \frac{dv}{dt} = \frac{d^2r}{dt^2}$ $r = \int v \, dt, \quad v = \int a \, dt$	The level of calculus required will be consistent with that in Sections 7 and 8 in Paper 1.

1. Displacement-Time Graphs

Describe the motion of each object:



Velocity is the rate of change of displacement
(i.e. gradient of displacement-time graph)

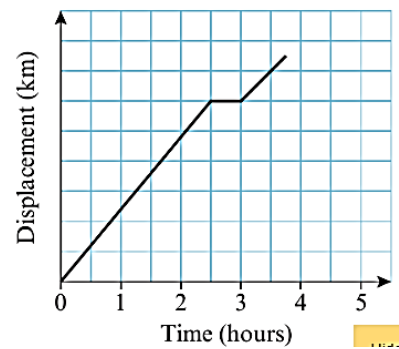
Average Velocity = _____

Average Speed = _____

Example (Exercise 9A Question 2)

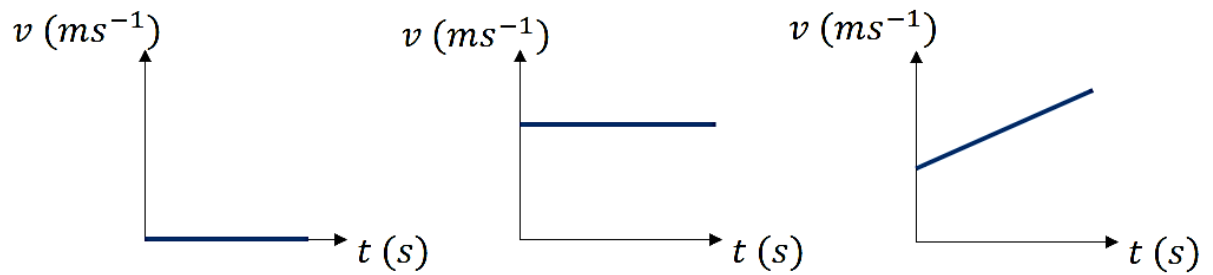
Khalid drives from his home to a hotel. He drives for $2\frac{1}{2}$ hours at an average velocity of 60 km h^{-1} . He then stops for lunch before continuing to his hotel. The diagram shows a displacement–time graph for Khalid’s journey.

- a Work out the displacement of the hotel from Khalid’s home.
- b Work out Khalid’s average velocity for his whole journey.



2. Velocity-Time Graphs

Describe the motion of each object:



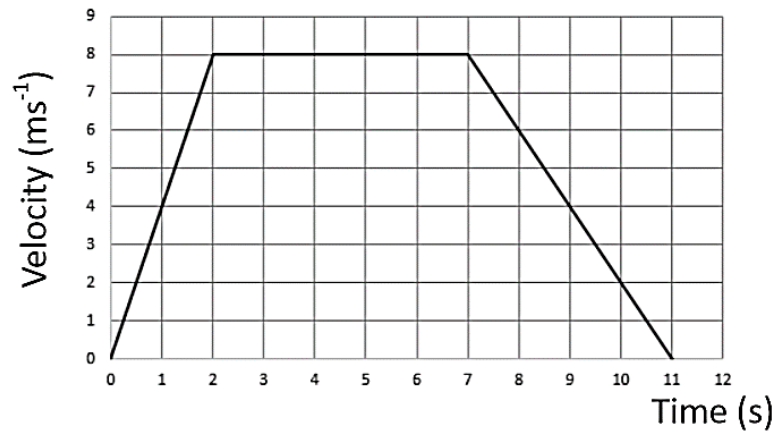
Acceleration the rate of change of velocity
(i.e. gradient of velocity-time graph)

The **area** under a velocity-time graph gives the **distance travelled**.

Example

The velocity-time graph shown is for a body which starts from rest, accelerates uniformly to a velocity of 8ms^{-1} in 2 seconds, maintains that velocity for a further 5 seconds then decelerates uniformly to rest. The entire journey takes 11 seconds. Find:

- The acceleration of the body during the initial part of the motion
- The deceleration of the body during the final part of the motion
- The total distance travelled by the body



Algebraic Example

A particle moves along a straight line. The particle accelerates uniformly from rest to a velocity of 8 ms^{-1} in T seconds. The particle then travels at a constant velocity of 8 ms^{-1} for $5T$ seconds. The particle then decelerates uniformly to rest in a further 40 s.

(a) Sketch a velocity-time graph to illustrate the motion of the particle.

Give then the total displacement of the particle is 600m.

(b) find the value of T .

Test Your Understanding (EdExcel M1 May 2013 Q5)

A car is travelling along a straight horizontal road. The car takes 120 s to travel between two sets of traffic lights which are 2145 m apart. The car starts from rest at the first set of traffic lights and moves with constant acceleration for 30 s until its speed is 22 m s^{-1} . The car maintains this speed for T seconds. The car then moves with constant deceleration, coming to rest at the second set of traffic lights.

- (a) Sketch, in the space below, a speed-time graph for the motion of the car between the two sets of traffic lights.

(2)

- (b) Find the value of T .

(3)

A motorcycle leaves the first set of traffic lights 10 s after the car has left the first set of traffic lights. The motorcycle moves from rest with constant acceleration, $a \text{ m s}^{-2}$, and passes the car at the point A which is 990 m from the first set of traffic lights. When the motorcycle passes the car, the car is moving with speed 22 m s^{-1} .

- (c) Find the time it takes for the motorcycle to move from the first set of traffic lights to the point A .

(4)

- (d) Find the value of a .

(2)

