

P2 Chapter 8 Parametric Equations

Chapter Overview

This chapter is very similar to the trigonometry chapters in Year 1. The only difference is that new trig functions: \sec , cosec and \cot , are introduced.

1:: Converting from parametric to Cartesian form.

If $x = 2 \cos t + 1$ and $y = 3 \sin t$, find a Cartesian equations connecting x and y .

2:: Sketching parametric curves.

Sketch the curve with parametric equations $x = 2t$ and $y = \frac{5}{t}$.

3:: Finding points of intersection.

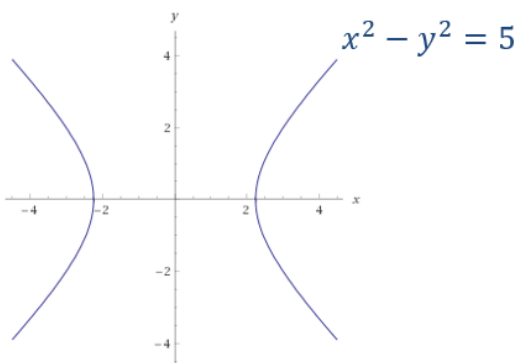
Curve C_1 has the parametric equations $x = t^2$ and $y = 4t$. The curve C_2 has the Cartesian equation $x + y + 4 = 0$. The two curves intersect at A . Find the coordinates of A .

4:: Modelling

A plane's position at time t seconds after take-off can be modelled with the parametric equations:
 $x = (v \cos \theta)t \text{ m}$, $y = (v \sin \theta)t \text{ m}$, $t > 0$
...

Topics	What students need to learn:		
	Content	Guidance	
3 Coordinate geometry in the (x, y) plane <i>continued</i>	3.3	Understand and use the parametric equations of curves and conversion between Cartesian and parametric forms.	For example: $x = 3\cos t, y = 3\sin t$ describes a circle centre O radius 3 $x = 2 + 5\cos t, y = -4 + 5\sin t$ describes a circle centre $(2, -4)$ with radius 5 $x = 5t, y = \frac{5}{t}$ describes the curve $xy = 25$ (or $y = \frac{25}{x}$) $x = 5t, y = 3t^2$ describes the quadratic curve $25y = 3x^2$ and other familiar curves covered in the specification. Students should pay particular attention to the domain of the parameter t , as a specific section of a curve may be described.
	3.4	Use parametric equations in modelling in a variety of contexts.	A shape may be modelled using parametric equations or students may be asked to find parametric equations for a motion. For example, an object moves with constant velocity from $(1, 8)$ at $t = 0$ to $(6, 20)$ at $t = 5$. This may also be tested in Paper 3, section 7 (kinematics).

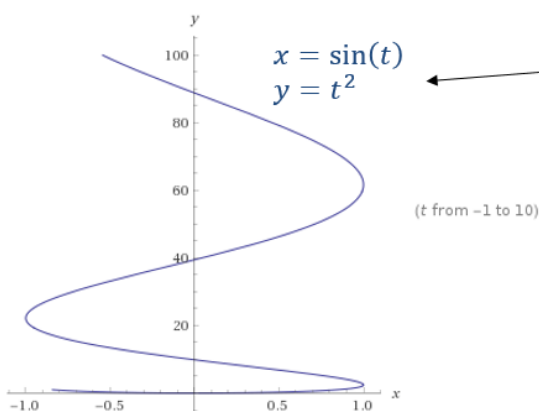
What are they and what is the point?



Typically, with two variables x and y , we can relate the two by a **single equation involving just x and y** .

This is known as a **Cartesian equation**.

The line shows all points (x, y) which satisfy the Cartesian equation.



However, in Mechanics for example, we might want each of the x and y values to be some function of time t , as per this example.

This would allow us to express the position of a particle at time t as the vector:

$$\begin{pmatrix} \sin t \\ t^2 \end{pmatrix}$$

These are known as **parametric equations**, because each of x and y are defined in terms of some other variable, known as the **parameter** (in this case t).

Converting parametric to Cartesian

How could we convert these parametric equations into a single Cartesian one?

$$x = 2t, \quad y = t^2, \quad -3 < t < 3$$

What is the domain of the function?

***✎* If $x = p(t)$ and $y = q(t)$ can be written as $y = f(x)$, then the domain of f is the range of p ...**

***✎* and the range of f is the range of q .**

Further Example

[Textbook] A curve has the parameter equations

$$x = \ln(t + 3), \quad y = \frac{1}{t + 5}, \quad t > -2$$

- a) Find a Cartesian equation of the curve of the form $y = f(x)$, $x > k$, where k is a constant to be found.
b) Write down the range of $f(x)$.

A common strategy for domain/range questions is to consider what happens at the boundary value (in this case -2), then since $t > -2$, consider what happens as t increases.

Test Your Understanding

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The curve C has parametric equations

$$x = \ln(t + 2), \quad y = \frac{1}{(t + 1)}, \quad t > -1.$$

- (c) Find a cartesian equation of the curve C , in the form $y = f(x)$. (4)

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6. The curve C has parametric equations

$$x = \ln t, \quad y = t^2 - 2, \quad t > 0.$$

- (b) a cartesian equation of C .

(3)

...when you have trig identities

When we have trig functions we have to use identities to find the Cartesian equation. Generally we use $\sin^2 t + \cos^2 t \equiv 1$ or $1 + \tan^2 t \equiv \sec^2 t$

[Textbook] A curve has the parametric sequences $x = \sin t + 2$, $y = \cos t - 3$, $t \in \mathbb{R}$.

- Find a Cartesian equation for the curve.
- Hence sketch the curve.

[Textbook] A curve is defined by the parametric equations

$$x = \sin t, \quad y = \sin 2t, \quad -\frac{\pi}{2} \leq t \leq \frac{\pi}{2}$$

- Find a Cartesian equation of the curve in the form $y = f(x)$, $-k \leq x \leq k$, stating the value of the constant k .
- Write down the range of $f(x)$.

Test Your Understanding

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which double angle formula would be best here?

4. A curve C has parametric equations

$$x = 2\sin t, \quad y = 1 - \cos 2t, \quad -\frac{\pi}{2} \leq t \leq \frac{\pi}{2}$$

(b) Find a cartesian equation for C in the form

$$y = f(x), \quad -k \leq x \leq k,$$

stating the value of the constant k .

[Textbook] A curve C has parametric equations

$$x = \cot t + 2, \quad y = \operatorname{cosec}^2 t - 2, \quad 0 < t < \pi$$

- Find the equation of the curve in the form $y = f(x)$ and state the domain of x for which the curve is defined.
- Hence, sketch the curve.

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Sketching Parametric Curves

Input interpretation:

plot	$x = \theta \cos(\theta)$	$\theta = 0 \text{ to } 4\pi$
	$y = \theta \sin(\theta)$	

θ	0	$\frac{\pi}{4}$	$\frac{\pi}{2}$	$\frac{3}{4}\pi$	π	$\frac{5}{4}\pi$	$\frac{3}{2}\pi$	$\frac{7}{4}\pi$	2π
x									
y									

Test Your Understanding

[Textbook] Draw the curve given by the parametric equations $x = 2t$, $y = t^2$, for $-1 \leq t \leq 5$.

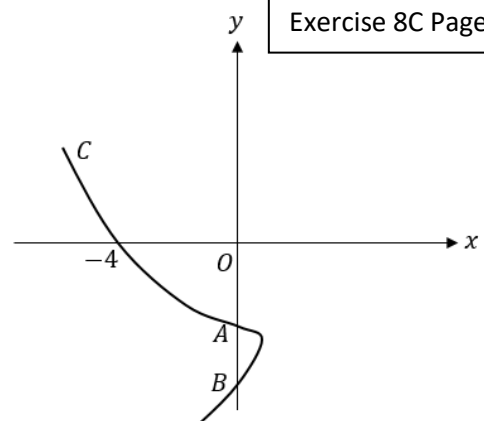
Points of Intersection

We can find where a parametric curve crosses a particular axis or where curves cross each other.

The key is to first find the value of the parameter t .

[Textbook] The diagram shows a curve C with parametric equations $x = at^2 + t$, $y = a(t^3 + 8)$, $t \in \mathbb{R}$, where a is a non-zero constant. Given that C passes through the point $(-4, 0)$,

- find the value of a .
- find the coordinates of the points A and B where the curve crosses the y -axis.



[Textbook] A curve is given parametrically by the equations $x = t^2$, $y = 4t$. The line $x + y + 4 = 0$ meets the curve at A . Find the coordinates of A .

Whenever you want to solve a Cartesian equation and pair of parametric equations simultaneously, substitute the parametric equations into the Cartesian one.

[Textbook] The diagram shows a curve C with parametric equations

$$x = \cos t + \sin t, \quad y = \left(t - \frac{\pi}{6}\right)^2, \quad -\frac{\pi}{2} < t < \frac{4\pi}{3}$$

- Find the point where the curve intersects the line $y = \pi^2$.
- Find the coordinates of the points A and B where the curve cuts the y -axis.

Test Your Understanding

5.

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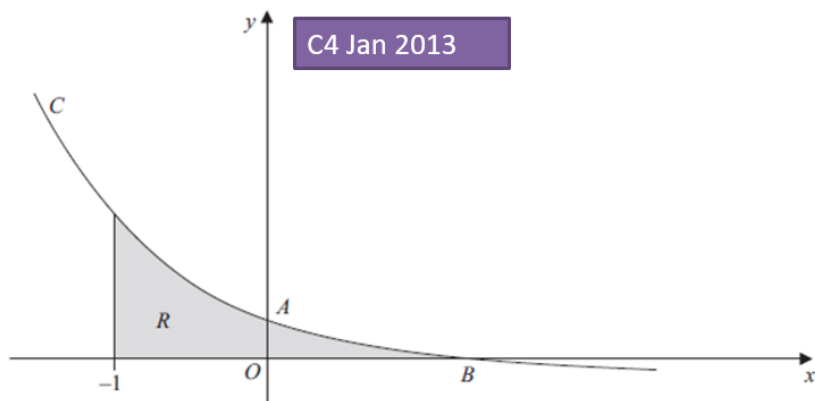


Figure 2

Figure 2 shows a sketch of part of the curve C with parametric equations

$$x = 1 - \frac{1}{2}t, \quad y = 2^t - 1.$$

The curve crosses the y -axis at the point A and crosses the x -axis at the point B .

(a) Show that A has coordinates $(0, 3)$.

(2)

(b) Find the x -coordinate of the point B .

(2)

Modelling

As we saw at the start of this chapter, parametric equations are frequently used in mechanics, particularly where the (x, y) position (the Cartesian variables) depends on time t (the parameter).

[Textbook] A plane's position at time t seconds after take-off can be modelled with the following parametric equations:

$$x = (v \cos \theta)t \text{ m}, \quad y = (v \sin \theta)t \text{ m}, \quad t > 0$$

where v is the speed of the plane, θ is the angle of elevation of its path, x is the horizontal distance travelled and y is the vertical distance travelled, relative to a fixed origin.

When the plane has travelled 600m horizontally, it has climbed 120m.

a. find the angle of elevation, θ .

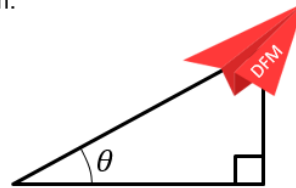
Given that the plane's speed is 50 m s^{-1} ,

b. find the parametric equations for the plane's motion.

c. find the vertical height of the plane after 10 seconds.

d. show that the plane's motion is a straight line.

e. explain why the domain of t , $t > 0$, is not realistic.



Further Example

[Textbook] The motion of a figure skater relative to a fixed origin, O , at time t minutes is modelled using the parametric equations

$$x = 8 \cos 20t, \quad y = 12 \sin \left(10t - \frac{\pi}{3} \right), \quad t \geq 0$$

where x and y are measured in metres.

- Find the coordinates of the figure skater at the beginning of his motion.
- Find the coordinates of the point where the figure skater intersects his own path.
- Find the coordinates of the points where the path of the figure skater crosses the y -axis.
- Determine how long it takes the figure skater to complete one complete figure-of-eight motion.

