A Level Mathematics

Chapter 6 - Mechanics

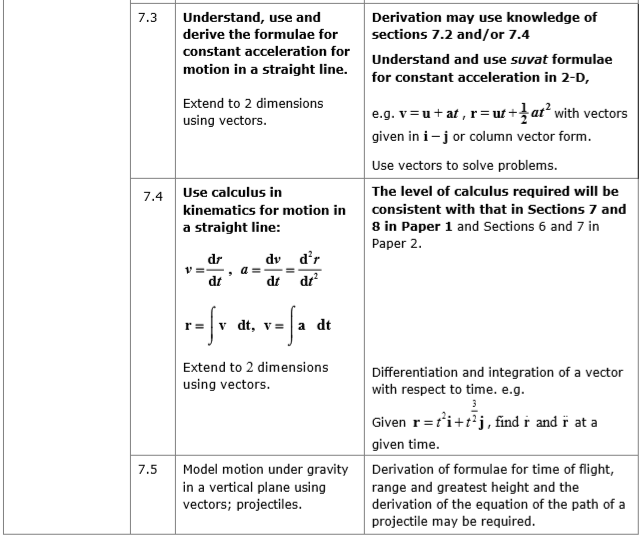
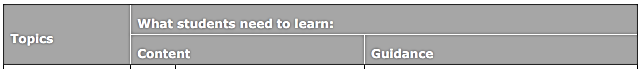
Projectiles

Chapter Overview

1. Horizontal Projection

2. Horizontal and Vertical Components

3. Projection at any Angle

4. Projectile Motion Formulae

A particle moving in a vertical plane under gravity is sometimes called a projectile. You can use projectile motion to model the flight of e.g. a golf ball.

1. **Horizontal Motion**

The horizontal motion of a projectile is modelled as having constant velocity (), so . Useandto denote horizontal velocity components.

The vertical motion of a projectile is modelled as having constant acceleration due to gravity (). Use SUVAT - careful with directions! Use and to denote vertical velocity components.

**Example**

A ball is thrown horizontally with speed 20ms-1, from the top of a building, which is 30m high. Find:

a) The time the ball takes to reach the ground.

b) The distance between the bottom of the building and the point where the ball hits the ground.

**Example**

A particle is projected horizontally with a velocity of 39.2ms-1. Find the horizontal and vertical components of the velocity of the particle 3s after projection. Find also the speed and direction of the motion of the particle.

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